

## GUIDE ARROW

The task is to shade some cells in the grid such that no two shaded cells are orthogonally adjacent.

All unshaded cells must form an orthogonally contiguous area. However, the unshaded area cannot be a loop (a  $2 \times 2$  unshaded area is also considered a loop). Cells with arrows are always unshaded.

There must be only one way to reach the star from any unshaded cell. The arrows indicate the only direction in which one can begin a path to reach the star.

