## **SASHIKAZUNE**

Divide the grid into L-shaped regions; the two 'legs' of the L-region must be exactly one cell wide. There cannot be more than three numbered cells in a region, and there may be regions in the grid that do not have any numbers.

A given number indicates how many cells there are up to that cell where the L-region bends (including the numbered cell itself). Thus, a cell with number 1 is where the L-region bends.

				3	2				3
				5	3	2	3		
	3				2	3			
		3	4		2				
								4	
		3	3	2		3			
1			2		3		3		4
	1				3				
	2							2	3

