

ONE ROOM ONE DOOR

The number given in a bold-outlined region ("room") in the puzzle grid indicates how many cells in that room must be shaded black. In rooms without a number, any amount of cells may be shaded.

The shaded cells should not share an edge. All the white cells must be connected inside a room (it is possible for a room to have no white cells). If two white cells are orthogonally adjacent across a region boundary, they form a "door".

There can be no more than one door between any two regions. All the white cells must form an orthogonally connected area.

0			1		2	1		1	
							1		
2	2		1			1			
							1		0
			1						
0									
1			2	2					
2								0	
		1			1				
			1			1			

