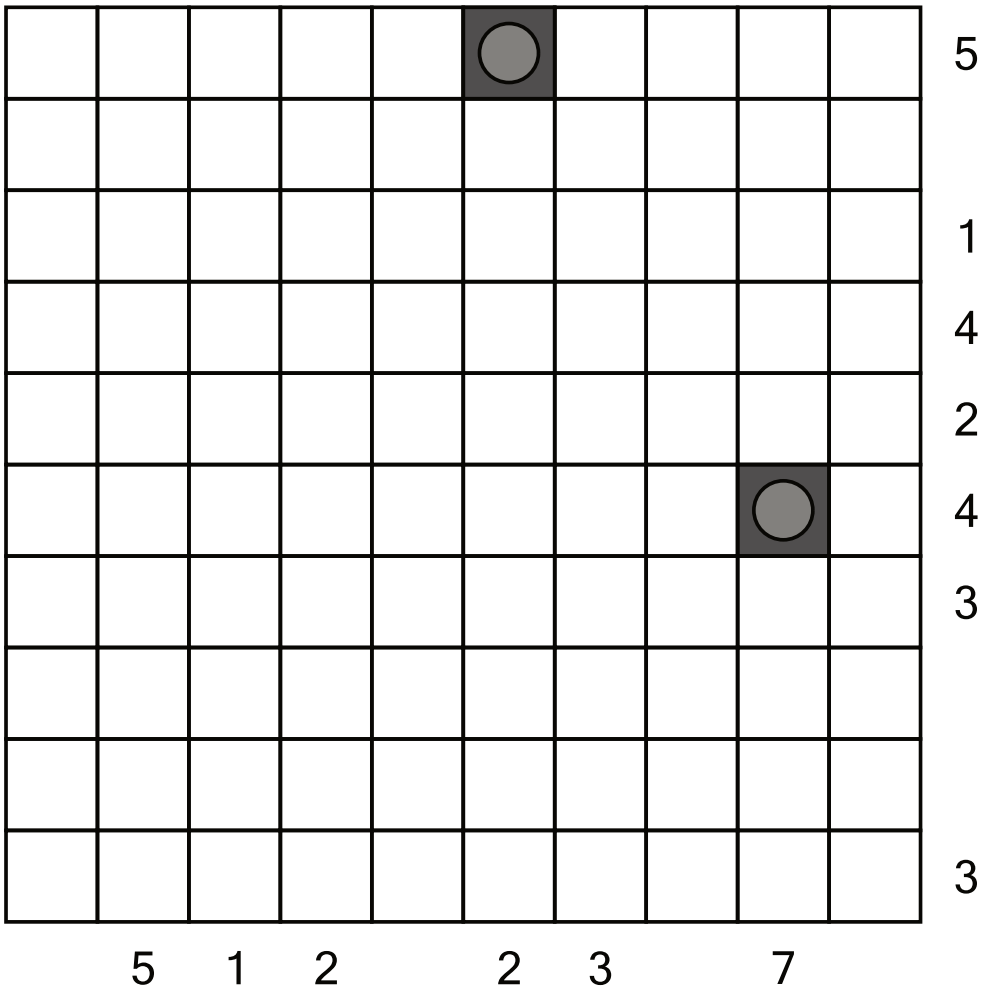
TOROIDAL SNAKE

Draw a single line ("snake") between the two black cells given in the puzzle using the number clues outside the grid.

The number clues indicate how many cells must be shaded black as part of the snake in the corresponding row or column. The snake can never touch itself, not even diagonally.

The puzzle grid is also wrapped around itself, which allows the snake to travel through from one edge to its diametrically opposite edge (top/bottom; left/right edges).



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