

LOOK-AIR

Shade some cells in the grid to form black square areas. These shaded areas cannot touch each other orthogonally. Cells with numbers can be shaded.

A number represents how many shaded cells are orthogonally adjacent to it, including its own cell. No two squares of the same size should "see" each other; that is, if two squares of the same size both appear in a given row or column, there must be another square of different size between them in that row or column.

	1		1				1
		3	3				
			1				
						2	
	1					1	
		1					
							1
3							2

