## LOOK-AIR

Shade some cells in the grid to form black square areas. These shaded areas cannot touch each other orthogonally. Cells with numbers can be shaded.

A number represents how many shaded cells are orthogonally adjacent to it, including its own cell. No two squares of the same size should "see" each other; that is, if two squares of the same size both appear in a given row or column, there must be another square of different size between them in that row or column.

1		1		1			
1							0
	1	1				1	
3							
		1		1	3		
2		1	1				1
1				1		3	
							1

