# ANTI-KING SUDOKU

Fill digits 1–9 in the empty spaces of the grid so that they appear once in each row, column, and 3×3 square.

Additionally, no two cells that are a Chess King's move apart can have the same digits.

|   | 2 | 9 |   |   | 5 |   | 6 | 7 |
|---|---|---|---|---|---|---|---|---|
| 7 | 4 |   |   |   | 6 | 1 |   | 3 |
| 6 |   |   | 9 | 3 |   |   |   | 4 |
|   |   |   |   | 2 |   |   |   | 5 |
| 1 |   |   |   |   |   | 4 | 7 | 2 |
|   | 8 | 2 |   |   | 3 |   |   |   |
| 9 |   |   |   |   |   |   |   | 8 |
| 2 | 3 | 4 | 7 |   | 8 |   | 5 |   |
| 8 |   | 6 |   |   |   |   | 4 |   |

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